



*BAXTER CONTROLS, Inc.*  
*P.O. Box 225 Driftwood, Tx. 78619*

*512-858-5058*

*The Pocket Console® DMX*  
*WALL MOUNT™ - 2*

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- 1 - WM-2 Controller/Faceplate
  - 1 – P/S-1 Power Supply  
(120vac - 9vdc)
  - 1 - Wall Wart (9vdc)  
(mounted in the P/S-1 for using the remote P/S-1)
- 8 - Faceplate/Backbox Screws

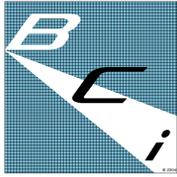
**Questions???**

**Please call us @ 512-858-5058**

**Or**

**E-mail us: [Baxter@baxtercontrols.com](mailto:Baxter@baxtercontrols.com)**

*[www.ThePocketConsole.com](http://www.ThePocketConsole.com)*



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## ***The Pocket Console® DMX WALL MOUNT™ -2***

### **PATCH Instructions**

#### **How to PATCH the Pocket Console® WALL MOUNT-2™**

First, one must know that there are FOUR basic MODES of Operation, But you MUST assign your Dimmer/DMX PATCH before anything else can occur.

#### MODES

- 1) PROGRAM PATCH MODE
- 2) RECORD MODE
- 3) CHANNEL MODE
- 4) PLAYBACK MODE

#### 1) PROGRAM PATCH MODE (can only be done with console removed from backbox)

Make sure the WALL MOUNT™ is powered on by plugging it in.

The unit comes "factory" PATCHED ONE-to-ONE, meaning DMX Dimmer One is assigned to Channel Slider One and so on up through DMX Dimmer Eight and Slider Eight. You may PATCH or un-PATCH these values later as you see fit. To select PATCH mode; Depress and hold down the button on the backside of the circuit board, accessible only with unit off the wall.

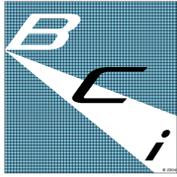
Displayed now is the currently selected PATCH of DMX 001 and the words "LAST" & "NEXT" in the now visible screen. This number represents DMX value 001. You are now ready to "PATCH" or assign the Dimmers.

Press the black buttons under the "LAST" and "NEXT" windows. Push the button UNDER Slider# you wish DMX 001 to be assigned to and it will then be "PATCHED" there. Continue this process using until you have assigned ALL the DMX values you wish to ALL the Sliders you wish. Now, release the PATCH button on the back and you will be in operational mode. The Screen will go to another display and you are now ready to program.

If you wish to PATCH faster or get to a faraway DMX value, just hold down the "LAST" or "NEXT" button (depending on which direction you wish to go) and it will race/scroll through the screen's DMX numbers much more quickly. To un-PATCH a DMX value from a Slider/Channel, select the DMX value you wish to un-PATCH. For example, DMX 002, which was in Slider Two from the factory. Now, once you goto 002 in the LED screen (and the LED under Slider Two should also be lit, telling you that 002 is in Slider Two), press the PANIC button, which in this case now serves as un-PATCH. DMX 002 will now be removed from Slider Two and will go into the blank PATCH; waiting for the next time it is assigned/PATCHED.

#### **Questions???**

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## **WALL MOUNT™ - 2**

### **WALL-MOUNT-2/PLAYBACK 8 Operation**

There are 3 OPERATIONAL modes available in the PLAYBACK 8 software.

- 1) CHANNEL MODE - A blank or CHA screen.
- 2) PLAYBACK MODE - The text PLA is displayed.
- 3) RECORD MODE - The text rEC.

Simultaneously holding down the LAST and NEXT buttons at the same time cycles the unit through these three modes. Releasing the LAST and NEXT buttons places the unit in the selected mode.

To record a PRESET (SUB or CUE):

Activate RECORD MODE - Press both the LAST and NEXT buttons. The chasing LED points indicate a change of MODES. The display will show PLA indicating the PLAYBACK MODE. Continue to hold down the LAST and NEXT button and the unit will cycle through the PLAYBACK MODE and continues to RECORD MODE. The display will show rEC indicating the RECORD MODE has been activated. Release the LAST and NEXT buttons and the unit will remain in RECORD MODE. The display will continue to show rEC. After having patched the console, create the look you want to save using the channel faders at the levels you choose.

In rEC, the BUMP buttons will become SUB RECORD Buttons. To activate the RECORD/BUMP buttons, press and hold the button labeled PANIC. When the light above the PANIC button lights, release the PANIC button. It will blink for a few seconds. While it is blinking the 8 BUMP buttons are "armed" or ready to RECORD. If you press one of the bump buttons while the PANIC light is blinking the settings of the faders will be recorded into the SUBMASTER fader associated with that BUMP button. If no bump button is pressed, the armed mode will time out recording no changes.

To RECORD another submaster, set the faders to the look you wish to save. Then rearm the BUMP buttons by again pressing the PANIC button until the light comes on, release the PANIC button and the PANIC light will again blink indicating RECORD buttons 1 through 8 are now armed again. Press the bump button associated with the SUBMASTER you wish to record.

Repeat until you have recorded all the SUBMASTERS you wish to record.

To PLAYBACK the SUBMASTERS - Press and hold the LAST and NEXT buttons and the decimal points will chase. Continue to hold LAST and NEXT until the display shows PLA. Release the buttons. The display will continue to show PLA. The fader levels will now control the level of the SUBMASTERS recorded in the previous steps. The BUMP buttons will take the associated SUBMASTER to full.

When more than one SUBMASTER is activated, SUBMASTER levels are combined or piled on in a channel by channel basis where the highest level takes precedence.

When in CHA mode, unit will operate as a Single Scene 8 Channel console.

### **WARRANTY**

2 years from registered date of delivery.

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