

The Pocket Console® DMX WALL MOUNT™ - 2

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- 1 WM-2 Controller/Faceplate
 - 1 P/S-1 Power Supply (120vac - 9vdc)

1 - Wall Wart (9vdc) (mount this in the P/S-1 if using the remote P/S-1)

8 - Faceplate/Backbox Screws

WARRANTY

The Pocket Console® Wall Mount TM is warranted for 2 years from registered date of delivery.

Questions???
Please call us @ 512-858-5058
Or

E-mail us: Baxter@baxtercontrols.com

www.Therocket-console.com



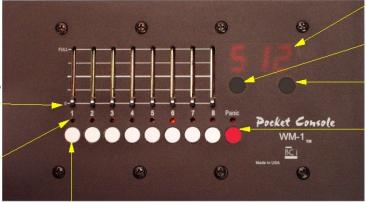
WALL MOUNT - 2

Please Note:

All Buttons and indicator LED's assume Multiple uses based on the MODE the Wall Mount is in; PATCH (on back of Cct.Board), CHANNEL (CHN), PLAYBACK (PLA) or RECORD (REC).

Channel or Submaster Slider

ON/OFF & Patch Indicator



DMX Patch, Channel, Playback & Record Mode Indicator

Patch LAST & Mode Functions

Patch NEXT & Mode Functions

Unpatch & Record Functions

ON/OFF in PLA & CHN Modes Patch Button in PATCH Mode Record in REC Mode

512-858-5058

The Pocket Console® DMX WALL MOUNT™-2

PATCH Instructions

How to PATCH the Pocket Console® WALL MOUNT-2TM

First, one must know that there are FIVE basic MODES of Operation. However, you MUST assign your Dimmer/DMX Address PATCH (MODE 1) to Channels before anything else can occur.

MODES of OPERATION

1) PATCH PROGRAM MODE

3) PLAYBACK MODE (PLA)

5) PANIC MODE

2) RECORD MODE (rEC)

4) CHANNEL MODE (CHA)

PATCH PROGRAM MODE (can only be done with the console faceplate removed from its backbox.) Make sure the WALL MOUNTTM is powered on.

The unit comes "factory" PATCHED ONE-to-ONE, meaning DMX Dimmer/Address 001 is assigned to Channel Slider One and so on up through DMX Dimmer/Address 008 and Slider Eight. You may PATCH or UNPATCH these DMX Addresses 1-512 later as you see fit.

To select the PATCH mode; Use the slider switch on the backside on the circuit board, accessible only with unit removed from the backbox. Slide it up to be in the PATCH MODE. Displayed now is the currently selected PATCH of DMX 001 and the words "LAST" & "NEXT" in the now visible LED screen. This number represents DMX Address 001. You are now ready to "PATCH" or assign the Dimmer/Addresses to Channel Sliders 1-8.

(IMPORTANT NOTE: After programming the PATCH, you MUST return this slider switch to its non-Patching Mode or down, before replacing faceplate on the backbox.)

Press the black buttons under the "LAST" or "NEXT" windows to get to the DMX Address# you seek. Push any of the 8 buttons UNDER the Slider# you wish the visible DMX Address# to be assigned to and it will then be "PATCHED" to that numbered Slider/Channel 1-8. Continue this process until you have assigned ALL the DMX Addresses you wish to use to ALL the Sliders you wish to use.

To UNPATCH any PATCHED DMX Addresses, use the red PANIC (UNPATCH) button on the faceplate. This will remove whatever LED DMX Address is visible from the PATCH you made, making it non-functional until PATCHED again to a slider you choose. It basically sends that DMX Address to zero awaiting later assignment.

Now slide the bottom Patch Slider Switch down and you will be in Operational mode. The LED screen will go to another display and you are now ready to program the WM-2 for PLAYBACK-8 operations. (see Playback-8 Instruction set included.)

Additional Note: If you wish to PATCH faster or get to a faraway DMX Address, just hold down the "LAST" or "NEXT" button (depending on which direction you wish to go, high or low) and it will race/scroll through the screen's DMX Addresses much more quickly. You can also clear the PATCH very quickly by holding down the PANIC (UNPATCH) button at the same time as the LAST or NEXT. Whatever number races by in the LED screen will be UNPATCHED this way, just as any Address will be PATCHED if holding down a slider's button to PATCH while cursing through Addresses. This is a very fast way to PATCH or UNPATCH lots of Addresses.

Questions???

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WALL-MOUNT-2/PLAYBACK-8 Operation

There are 4 OUTPUT Modes available in the PLAYBACK-8 WM-2 software.

I) RECORD MODE - "rEC" is displayed. III) CHANNEL MODE - "CHA" is displayed.

II) PLAYBACK MODE - "PLA" is displayed. IV) PANIC MODE - PANIC LED flashes rapidly.

Simultaneously depressing the LAST and NEXT buttons cycles the unit through Modes 1-3. Releasing the LAST and NEXT buttons places the unit in the selected Mode visible in the screen. After 5 minutes of non-use the LED display will fade out. Holding and releasing the PANIC button for a few moments places the unit in PANIC mode. Depressing it again releases PANIC Mode.

I) To record a SUBMASTER Fader (SUB or CUE):

Activate RECORD MODE - by pressing both the LAST and NEXT buttons together. The chasing LED dots indicate change of MODE. The display will show "PLA" indicating the PLAYBACK MODE. Continue to hold down the LAST and NEXT button and the unit will cycle through the PLAYBACK MODE and continues to RECORD MODE, "rEC." Release the LAST and NEXT buttons and the unit will remain in RECORD MODE. The display will continue to show rEC. After having earlier PATCHED the console, create the look you want to save using the sliders at the levels you chose. In rEC, the BUMP buttons will become RECORD Buttons. To activate the RECORD/BUMP buttons, press and hold the button labeled PANIC. When the light above the PANIC button lights, release the PANIC button. It will blink for a few seconds. While it is blinking the 8 BUMP buttons are "armed" or ready to act as RECORD buttons. If you press one of the BUMP buttons while the PANIC light is blinking the present settings of the sliders will be recorded into the SUBMASTER Fader associated with that BUMP button. If no bump button is pressed, then the armed mode will time out and record nothing.

To RECORD another # SUBMASTER Fader, set the sliders to the new "look" you wish to save. Then rearm the RECORD buttons again by pressing the PANIC button until the light comes on; release the PANIC button and the light will again blink indicating RECORD buttons 1 through 8 are now armed. Press the RECORD button associated with the SUBMASTER Fader you wish to record. Repeat these steps until you have recorded looks into all the SUBMASTERS you wish to use.

II) To PLAYBACK the SUBMASTERS - Press and hold the LAST and NEXT buttons and the LED dots will chase. Continue to hold LAST and NEXT until the display shows "PLA." Release the buttons. The display will continue to show "PLA." The fader levels will now control the level of the SUBMASTERS recorded in the previous steps. The BUMP buttons will now act as switches, taking the associated SUBMASTER to full and holding it there until depressed again to turn it off. When more than one SUBMASTER is activated, the mix of recorded levels are combined or "piled on" where the highest channel level recorded anywhere always takes highest precedence.

III) When in "CHA" mode, the unit will simply operate as a BASIC Single Scene 8 Channel Pocket Console. This can be handy as well, for simple individual slider control.

IV) The PANIC input is programmed in RECORD Mode by pressing the PANIC button until it flashes, then pressing LAST, NEXT and PANIC all at once. When the PANIC button is operated in PLAYBACK Mode <u>PANIC OVERIDES ALL OTHER VALUES</u> during use.